

## □□□ T206 INTRODUCTION TO DESIGN AND PRODUCTION □□□

### Shots and Composition Project I (10 pts)

This project is meant to practice visualization, setting up and composing shots.

Using a disposable camera (or a digital camera with decent quality prints) do a visual study comprised of different types of shots, camera angles and elements of composition (rule of thirds, closure, staging in depth, etc.) The subject of your visual study is up to you, within legality, taste and reason.

**ALL SHOTS MUST BE YOUR OWN, ORIGINAL WORK TAKEN FOR THIS PROJECT.**

Refer to chapter 4 in K&M and the Storyboarding the Simpson's Way pdf for help.

Write a couple sentence description for each shot and the technique or concept you are using.

Example- this is a medium close-up downshot, which uses the rule of thirds to compose the shot. I chose the chaotic geometry of the background to overwhelm the plain simplicity of the subject for emotional effect and a downshot to accent a sense of inadequacy in the subject.

Turn in your best 10 shots.

Be sure to put your name on all materials and to coordinate a number on the back of the shot to your text description.

Please come ready to share your masterwork in your discussion section the day that it is due.

Be sure to allow sufficient time for film development and technical problems!

Have fun!!

### Shots and Composition Project I Grading (10 pts)

If each shot explores types of shots, compositional ideas and is clearly labeled and described, the shot will receive 1 point.

If any of these criteria are missing the shot will receive .5 to .25 points depending on the lack of these elements.

Missing or very poorly conceived shots will not receive credit.

